Introduction Gravitational Lensing KSB Problems

Neural Networks Idea Architecture Results Bias

Bias-Free Gravitational Shear Estimates with Neural Networks

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University Observatory Munich

04.09.09

Structure

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Introduction

Gravitational Lensing

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- KSB
- Problems



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- **Neural Networks**
 - Idea
 - Architecture
 - Results
 - Bias

Who am I and what am I doing here?

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Weak Lensing

Introduction

Gravitational Lensing KSB Problems

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Definition

Weak Lensing: slight gravitational distortion of background objects perceptible only to statistical analysis

Limitations due to:

Scatter

- obviously present
- less a problem as sample size increases

Bias

- depends on various factors
- directly influences results

The KSB Approach

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KSB Shear Measurement

Kaiser, Squires, Broadhurst (1995): shapes measured with weight function using linear corrections

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$$oldsymbol{e}^{\mathrm{obs}} = oldsymbol{e}^{\mathrm{true}} + P^{\mathrm{sm}}oldsymbol{p} + P^{\gamma}oldsymbol{g}$$

$$\langle \boldsymbol{g}
angle = \langle P^{\gamma^{-1}} (\boldsymbol{e}^{\mathrm{obs}} - P^{\mathrm{sm}} \boldsymbol{p})
angle$$

KSB - Choices

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KSB - Choices

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It's not at all clear which one is the *right* choice!



Samboloni / Hoekstra KSB ratio, source: STEP2

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Idea

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Problem

bias is present

simulations necessary

ldea

Use neural networks for best possible bias reduction!

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Idea

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- bias is present
- simulations necessary
 - calibration of methods

training

Idea

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 - calibration of methods
 - training!

Idea

Use neural networks for best possible bias reduction!

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Perceptron Architecture

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Idea Architecture Results Bias inputs: ellipticities + additional parameters



Averaging Networks

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Network training

- need true results
- only known on average

Solution

 \rightarrow train networks to find shear as *average* output!

$$E = \sum_{i,j} (x_{i,j} - \hat{x}_{i,j})^2$$

$$E = \sum_{i} (\langle x_i \rangle - \hat{x}_i)^2$$

Averaging Networks

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panna

Perceptron Artificial Neural Networks for Averaging

panna with KSB inputs

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Data

- 1500 sets, same psf
- different s/n, sizes, galaxy models
- KSB output, $q = 10^{-4} / \langle (\Delta g)^2 \rangle \approx 13$
- $P^{\gamma}, \Delta \vec{e}, \text{FLUX}, r_h$



Linear Bias



Idea Architecture Results Bias

$$g_i^o-g_i^t=m_i\cdot g_i^t+c_i$$

 $m_i\leq 10^{-3}, \quad c_i\leq 3 imes 10^{-4} \quad ext{[Amara \& Réfrégier (2008)]}$





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Definition

 $q_1 \propto (\text{squared error})^{-1}$ of individual set shear estimate $q_6 \propto \text{same after averaging residuals over 6 similar sets}$

Interpretation

- $\frac{q_6}{q_4} = 1$: no scatter, bias only
- $\frac{q_6}{q_1} = 6$: no bias, scatter only

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	Sixpack Effect			
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Method	$ q_1$	q_6	q_6/q_1
KSB _S , 1 psf	13.1	18.9	1.4

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Method	q_1	q_6	q_6/q_1
KSB _S , 1 psf	13.1	18.9	1.4
KSB _S , 1 psf, NN	42.6	243.3	5.7

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Method	$ $ q_1	q_6	q_{6}/q_{1}
KSB _S , 1 psf	13.1	18.9	1.4
KSB _S , 1 psf, NN	42.6	243.3	5.7
KSB _S , 3 psf, circ.	30.4	63.5	2.1

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KSB _S , 1 psf	13.1	18.9	1.4
KSB _S , 1 psf, NN	42.6	243.3	5.7
KSB _S , 3 psf, circ.	30.4	63.5	2.1
KSB _S , 3 psf, circ., NN	56.7	342.6	6.0

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Results (GREAT08)

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Method	q
KSB _H	52.3
lensfit	118.8
KK99 (stacked fitting)	131.4
Fourier	210.9
KSB+NN	200-350 (?)

Problems

- similar data with known shear has to be simulated
- must be generalized for different types of analysis

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- simulations necessary
- neural networks can eradicate bias

Conclusion

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